

FIG. 3

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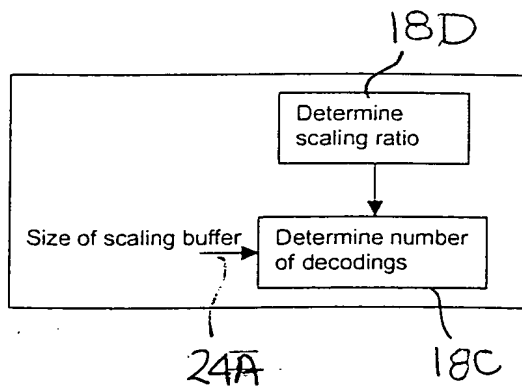
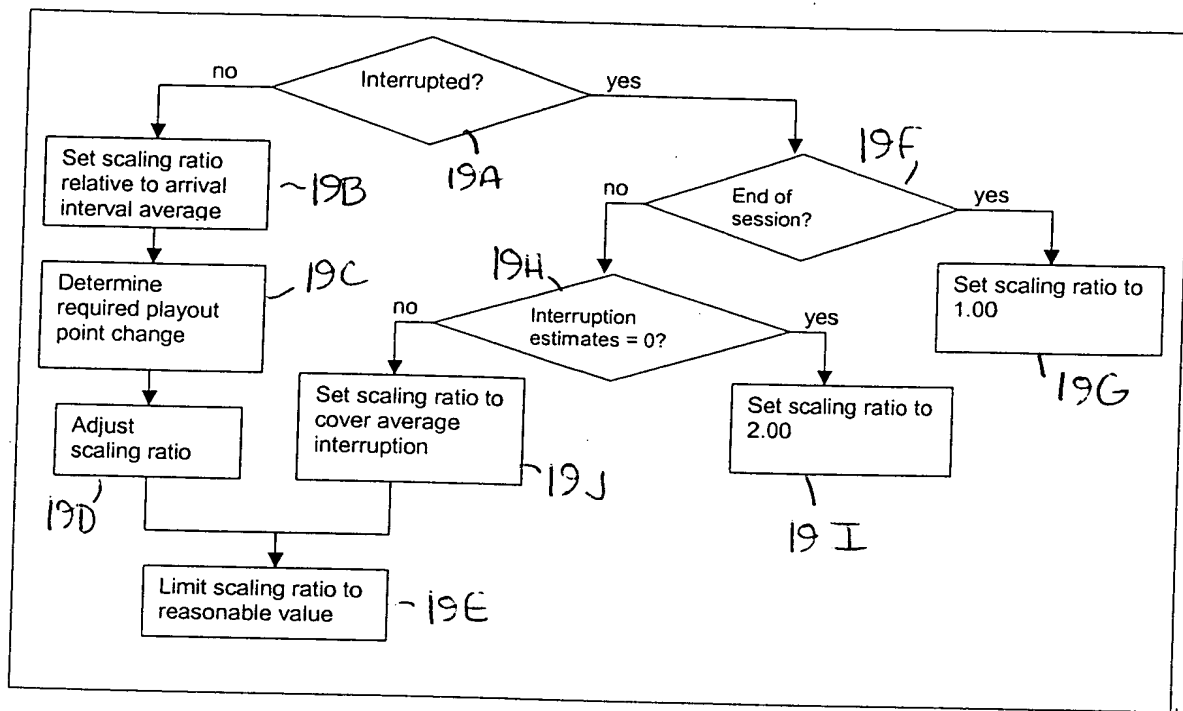


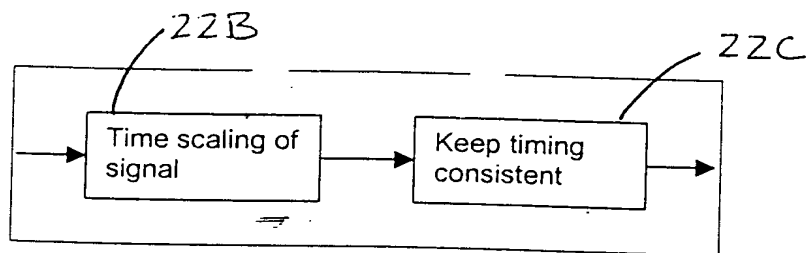
FIG. 4

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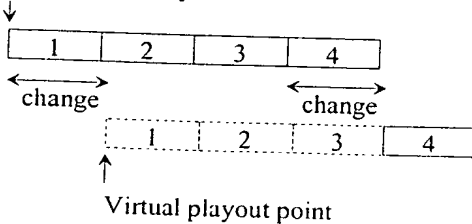


-0.06s	0s	0.06s	
-0.25	0	0	+0.25

FIG. 6



Actual playout point



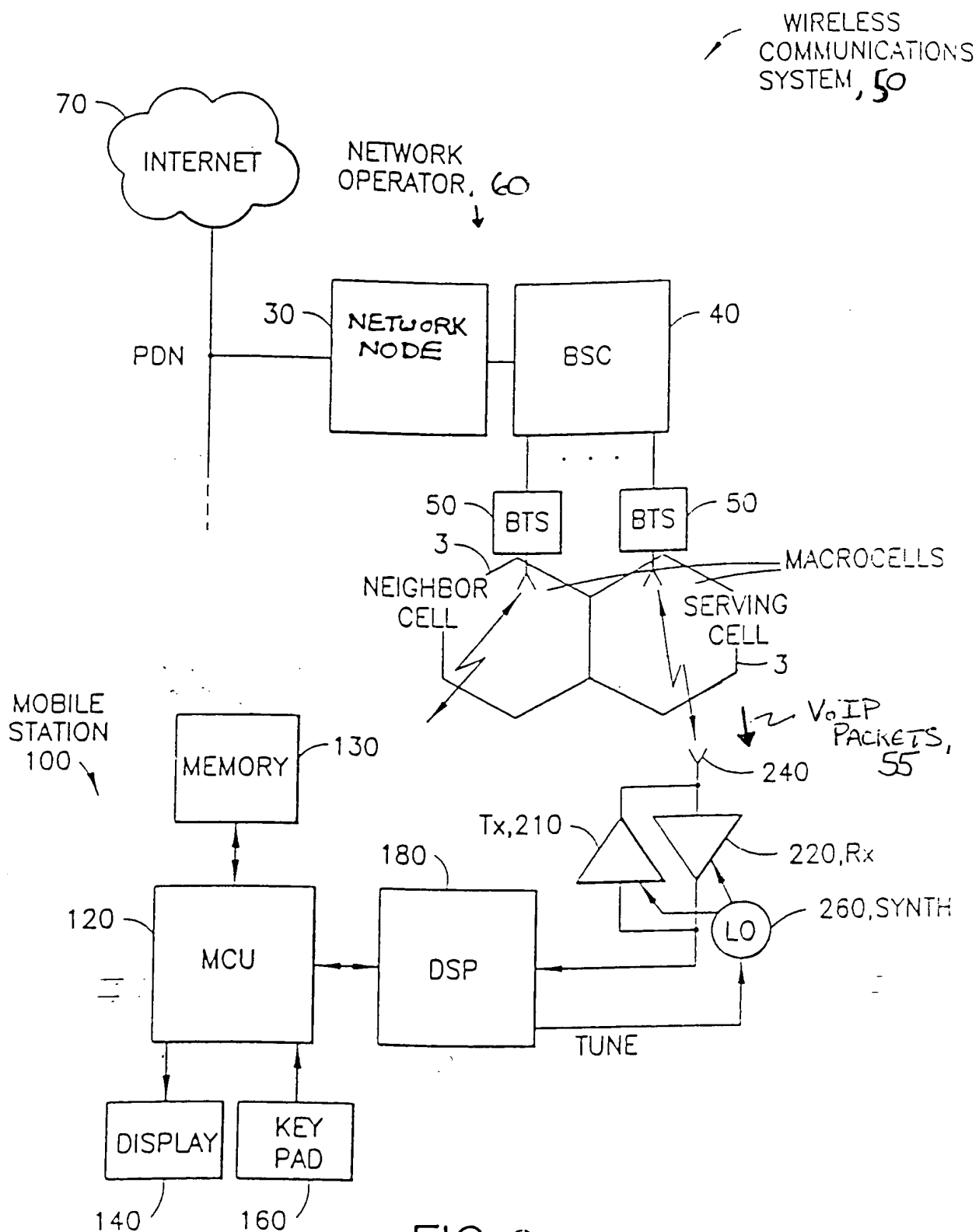


FIG. 8